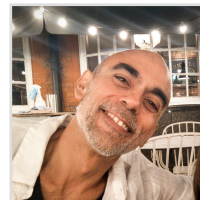


Vania Alban Zapata

CG/VFX supervisor



Personal summary Over 25 years experience as CG generalist, CG and VFX supervisor, consultant, with various houses in Paris, London, New York and Los Angeles, for broadcast advertising, feature film, game, print, lecturing.

Having acted as 2d and 3d generalist alongside my supervisory roles for most of my career, the past 10 years have seen me focus on lighting and photography, as well as character development and animation direction.

Areas of expertise 3D Mentor, Client Facing, Pre production prototyping, Bidding, VFX shoot supervision, Team leading.

Software Maya, Nuke, Houdini, Photoshop, Arnold, Vray, Mental Ray, Renderman, 3D Equalizer, Mudbox, Lightroom

Career history *Axis Animation - London - Animation*

CG SUPERVISOR May 2021 - August 2023

(non exhaustive)

Technicolor VFX - London - Film

CG SUPERVISOR October 2019 - December 2020

Squint Opera - London - Character development

CG SUPERVISOR January 2019 - September 2019

Unit VFX - London - Film

CG SUPERVISOR December 2017 - July 2018

Eight VFX – Los Angeles - Advertising

CG/VFX SUPERVISOR, GENERALIST 2005 – 2017

Contractual work at Eight VFX, on site, remotely, or as shoot supervisor.

Escape Studios - London

CG TUTOR May 2014 - October 2016

Mentor of intensive three month courses, covering every field of CG to a proficient level.

Happy Finish - London - Advertising

REPRESENTED ARTIST April 2012 – September 2013

Represented as CG artist and director.

Absolute Post – London, New-York - Advertising

CG SUPERVISOR April 2007 – June 2009

Sony SCEE – London - Game development

FX SUPERVISOR March 2006 – April 2007

A52 – Los Angeles - Advertising

SENIOR CG ARTIST July 2005 – October 2005

Bermuda Shorts – London - Advertising
VFX SUPERVISOR January 2005 – April 2005

Creo – London - Film
VFX SUPERVISOR August 2004 – January 2005

Creo – Los Angeles - Advertising
SENIOR CG ARTIST April 2004 – June 2004

MPC – London - Film
LEAD DYNAMICS March 2003 – March 2004

Method Studios – Los Angeles - Advertising
SENIOR CG ARTIST February 2003 – March 2003

Duboi – Paris - Film
FX ARTIST July 2001 – September 2001

Mac Guff – Paris - Advertising, Film
CG/VFX SUPERVISOR, GENERALIST April 1997 – October 2002

Numerous commercial projects, a third of which as supervisor of 2-5 strong teams.
Commercials include Pontiac, Dior, Smirnoff, Mac Donald, Total, Vittel, Sun, Colgate.

Mainstreet – Paris - Advertising
CG ARTIST March 1996 – January 1997

Virtualis – Paris - Advertising
CG ARTIST, PARTNER March 1994 – March 1996

Creation of SM Virtualis, VFX studio.

Long Courier – Paris
VARIOUS JUNIOR ROLES May 1991 – January 1994

Opportunity to tackle most areas of broadcast post-production, which helped build a
career as visual effects generalist.

Personal details

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